

# Registrar-General's Caveat

These Guidance Notes are of a general nature and are not intended to, and cannot, replace the advice of a Legal Practitioner or Registered Conveyancer.

# **GENERAL INFORMATION**

This form is used for the purpose of the Registrar-General entering a caveat pursuant to section 14(2) of the *Land Acquisition Act* 1996 ("the Act").

The application must be accompanied by a copy of the Notice of Intention to acquire land.

### **EXPLANATION OF FORM**

## Land Affected by Caveat

Insert land description of the land affected by the Notice of Intention e.g. "Whole of the land in CT Volume ......Folio......"

### Authority

Insert the full name and address of the acquiring Authority referred to in the Notice of Intention.

# SUPPORTING DOCUMENTATION LODGED WITH APPLICATION

Insert reference to supporting documentation that is required to be lodged with the application.

### **ANNEXURE**

It will be necessary to use annexure sheet (Form B1) if there is insufficient space for the text or to complete the remaining executions.

An annexure sheet to an instrument must:

- a. be in the format of Form B1 and identified therein as an annexure to the parent instrument;
- b. be referred to in the body of the instrument where there is insufficient space;
- c. be affixed securely and permanently to the top left-hand corner of the instrument. The annexure and instrument must not be bound;
- d. comply with the requirements in Form B1 Guidance Notes.

When an additional or inserted sheet being a *certificate, statutory declaration or writing* of a similar nature is intended to form part of an instrument ensure:

- a. it is affixed securely and permanently to the top left-hand corner of the instrument; and
- b. the printing or handwriting thereon is clear and legible and of a permanent form.

The Registrar-General *may refuse* to accept for registration any instrument, annexure sheet or additional or inserted sheet that does not comply with the provisions of these standards.

FORM XX (Version 2)

